

# WINSTAR Display

## OLED SPECIFICATION

Model No:

***WEO012864BLPP3N00000***

# OLED Specification

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[www.winstar.com.tw](http://www.winstar.com.tw)

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**WINSTAR Display**  
**華凌光電股份有限公司**

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**Technology - Innovation - Value**

**Eco Friendly - Revolution**

*WIN YOUR LIFE, STAR YOUR EYES*

**CUSTOMER :****MODULE NO. : WEO012864BLPP3N00000****APPROVED BY:****( FOR CUSTOMER USE ONLY )****PCB VERSION:****DATA:**

<b>SALES BY</b>	<b>APPROVED BY</b>	<b>CHECKED BY</b>	<b>PREPARED BY</b>
<b>ISSUED DATE:</b>			

MODLE NO :

**RECORDS OF REVISION**

**DOC. FIRST ISSUE**

**VERSION**

**DATE**

**REVISED  
PAGE  
NO.**

**SUMMARY**

0

2012/09/17

First issue

# 1. Module Classification Information

**W E O 012864 B L P P 3 N 00000**  
 ① ② ③ ④ ⑤ ⑥ ⑦ ⑧ ⑨ ⑩ □□□

1	Brand : WINSTAR DISPLAY CORPORATION	
2	E : OLED	
3	Display Type : H→Character Type, G→Graphic Type, O→COG Type	
4	Number of dots : 128*64 Dots	
5	Serials code	
6	Emitting Color	A : Amber R : RED
		B : Blue C : Full color
		G : Green W : White
		Y : Yellow Green L : Yellow
7	Polarizer	P : With Polarizer; N: Without Polarizer
8	Display Mode	P : Passive Matrix ; A: Active Matrix
9	Driver Voltage	3: 3.0 V; 5: 5.0V
10	Touch Panel	N : Without touch panel; T: With touch panel
11	Products type	0 : Standard type 1. Sunlight Readable type 2. Transparent OLED (TOLED) 3. Flexible OLED 4. OLED for Lighting
12	Product grades	product grades: 0 : Standard(A-level) 2 : B-level 3 : C-level 4 : high class(AA-level) 5 : Customer offerings
13	Serial No.	Application serial number(00~ZZ)

## 2. General Description

Item	Dimension	Unit
Number of Characters	128 x 64 Dots	—
Module dimension	45.24 x 29.14 x 2.05 (mm)	mm
Active Area	35.056 x 17.52 (mm)	mm
Pixel Pitch	0.274 x 0.274 (mm)	mm
Pixel Size	0.258 x 0.258 (mm)	mm
Display Mode	Passive Matrix	
Display Color	Yellow	
Drive Duty	1/64 Duty	

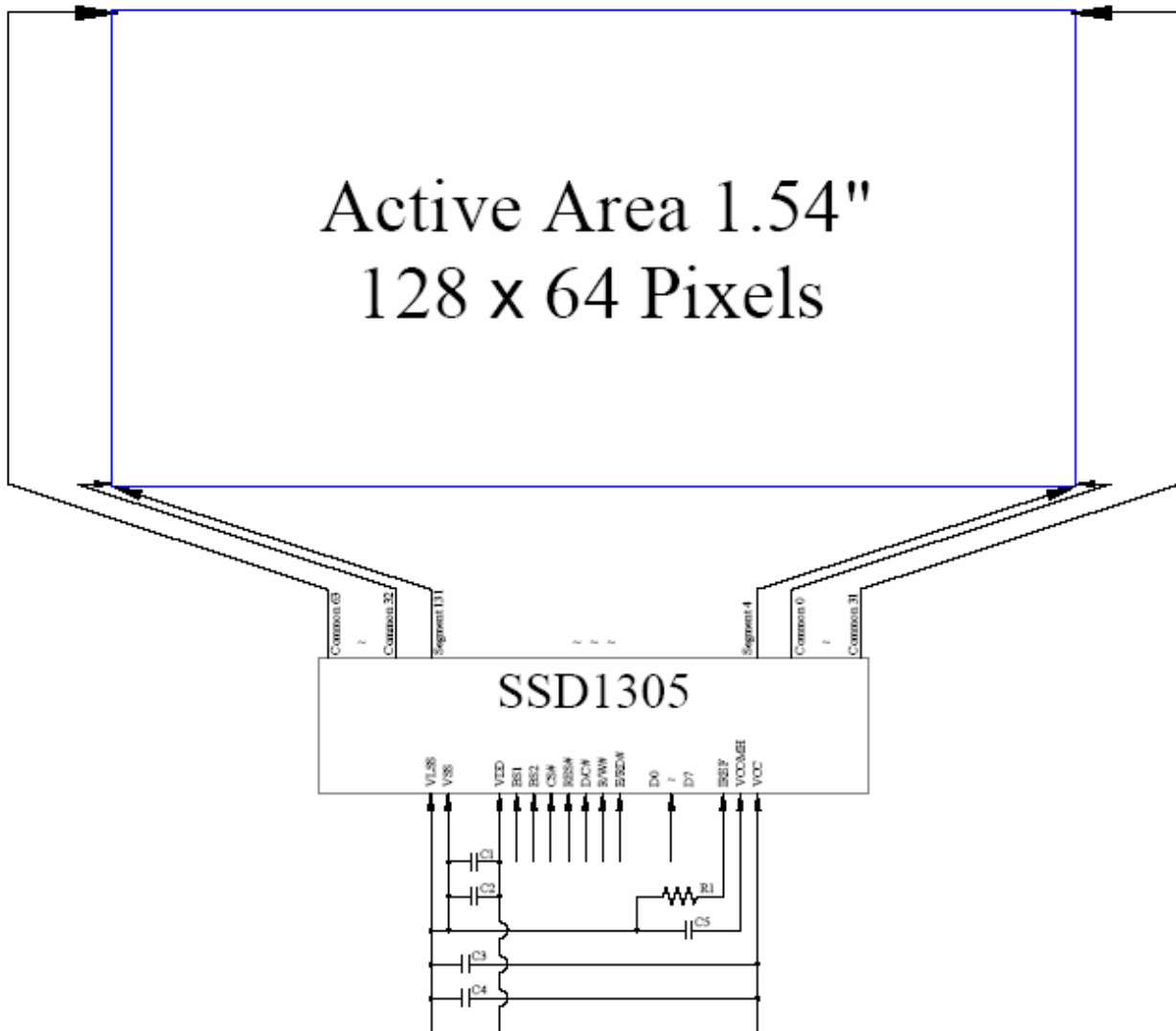
## 3. Absolute Maximum Ratings

Parameter	Symbol	Min	Max	Unit	Notes
Supply Voltage for Logic	VDD	-0.3	4	V	1,2
Supply Voltage for Display	VCC	0	15	V	1,2
Operating Temperature	TOP	-40	80	°C	—
Storage Temperature	TSTG	-40	80	°C	—

Note 1: All the above voltages are on the basis of “VSS = 0V”.

Note 2: When this module is used beyond the above absolute maximum ratings, permanent breakage of the module may occur. Also, for normal operations, it is desirable to use this module under the conditions according to Section 3. “Optics & Electrical Characteristics”. If this module is used beyond these conditions, malfunctioning of the module can occur and the reliability of the module may deteriorate.

## 4. Block Diagram



MCU Interface Selection: BS1 and BS2

Pins connected to MCU interface: CS#, RES#, D/C#, RW#, E/RD#, and D0~D7

C1, C3: 0.1 $\mu$ F

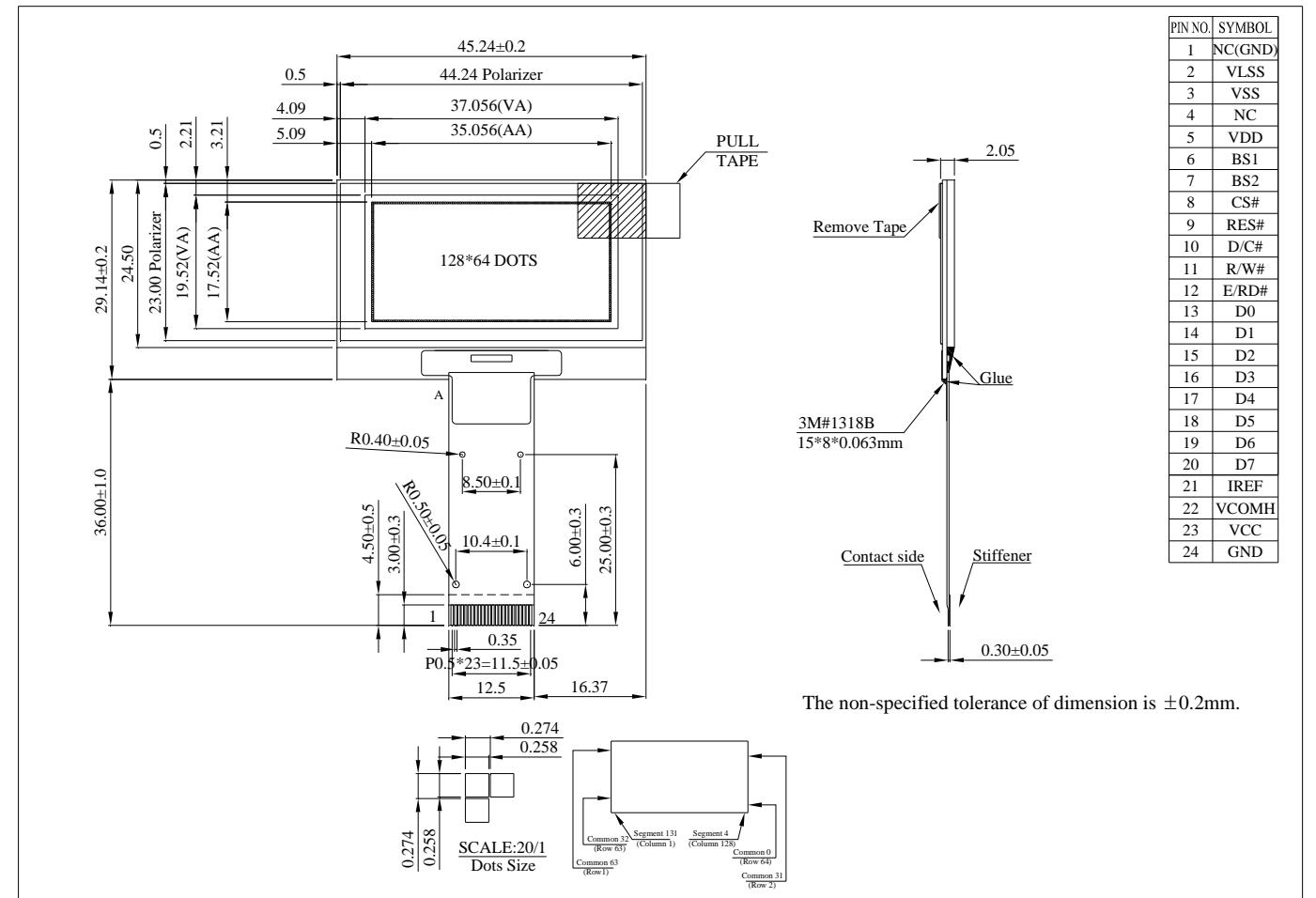
C2: 4.7 $\mu$ F

C4: 10 $\mu$ F

C5: 4.7 $\mu$ F / 25V Tantalum Capacitor

R1: 910k $\Omega$ ,  $R1 = (\text{Voltage at IREF} - VSS) / IREF$

# 5. Contour Drawing





## 6. Interface Pin Function

No.	Symbol	Function															
1	NC(GND)	<i>Reserved Pin (Supporting Pin)</i> The supporting pins can reduce the influences from stresses on the function pins. These pins must be connected to external ground.															
2	VLSS	<i>Ground of Analog Circuit</i> This is an analog ground pin. It should be connected to VSS externally.															
3	VSS	<i>Ground of Logic Circuit</i> This is a ground pin. It also acts as a reference for the logic pins. It must be connected to external ground.															
4	NC	<i>Reserved Pin</i> The N.C. pins between function pins are reserved for compatible and flexible design.															
5	VDD	<i>Power Supply for Logic Circuit</i> This is a voltage supply pin. It must be connected to external source.															
6	BS1	<i>Communicating Protocol Select</i> These pins are MCU interface selection input. See the following table:															
		<table border="1"> <thead> <tr> <th></th> <th>68XX-parallel</th> <th>80XX-parallel</th> <th>Serial</th> <th>I2C</th> </tr> </thead> <tbody> <tr> <td>BS1</td> <td>0</td> <td>1</td> <td>0</td> <td>1</td> </tr> <tr> <td>BS2</td> <td>1</td> <td>1</td> <td>0</td> <td>0</td> </tr> </tbody> </table>		68XX-parallel	80XX-parallel	Serial	I2C	BS1	0	1	0	1	BS2	1	1	0	0
	68XX-parallel	80XX-parallel	Serial	I2C													
BS1	0	1	0	1													
BS2	1	1	0	0													
7	BS2																
8	CS#	<i>Chip Select</i> This pin is the chip select input. The chip is enabled for MCU communication only when CS# is pulled low															
9	RES#	<i>Power Reset for Controller and Driver</i> This pin is reset signal input. When the pin is low, initialization of the chip is executed.															
10	D/C#	<i>Data/Command Control</i> This pin is Data/Command control pin. When the pin is pulled high, the input at D7~D0 is treated as display data. When the pin is pulled low, the input at D7~D0 will be transferred to the command register. For detail relationship to MCU interface signals, please refer to the Timing Characteristics Diagrams. When the pin is pulled high and serial interface mode is selected, the data at SDIN is treated as data. When it is pulled low, the data at SDIN will be transferred to the command register. In I2C mode, this pin acts as SA0 for slave address selection.															
11	R/W#	<i>Read/Write Select or Write</i> This pin is MCU interface input. When interfacing to a 68XX-series microprocessor, this pin will be used as Read/Write (R/W#) selection input. Pull this pin to “High” for read mode and pull it to “Low” for write mode. When 80XX interface mode is selected, this pin will be the Write (WR#) input. Data write operation is initiated when this pin is pulled low and the CS# is pulled low.															

12	E/RD#	<p><i>Read/Write Enable or Read</i></p> <p>This pin is MCU interface input. When interfacing to a 68XX-series microprocessor, this pin will be used as the Enable (E) signal. Read/write operation is initiated when this pin is pulled high and the CS# is pulled low.</p> <p>When connecting to an 80XX-microprocessor, this pin receives the Read (RD#) signal. Data read operation is initiated when this pin is pulled low and CS# is pulled low.</p>
13~20	D0~D7	<p><i>Host Data Input/Output Bus</i></p> <p>These pins are 8-bit bi-directional data bus to be connected to the microprocessor's data bus. When serial mode is selected, D1 will be the serial data input SDIN and D0 will be the serial clock input SCLK. When I2C mode is selected, D2 &amp; D1 should be tied together and serve as SDAout &amp; SDAin in application and D0 is the serial clock input SCL.</p>
21	IREF	<p><i>Current Reference for Brightness Adjustment</i></p> <p>This pin is segment current reference pin. A resistor should be connected between this pin and VSS. Set the current lower than 10<math>\mu</math>A.</p>
22	VCOMH	<p><i>Voltage Output High Level for COM Signal</i></p> <p>This pin is the input pin for the voltage output high level for COM signals. A capacitor should be connected between this pin and VSS.</p>
23	VCC	<p><i>Power Supply for OEL Panel</i></p> <p>This is the most positive voltage supply pin of the chip. It must be supplied externally.</p>
24	GND	<p><i>Reserved Pin (Supporting Pin)</i></p> <p>The supporting pins can reduce the influences from stresses on the function pins. These pins must be connected to external ground.</p>

# 7. Optics & Electrical Characteristics

## 7.1 Optics Characteristics

Characteristics	Symbol	Conditions	Min	Typ	Max	Unit
Brightness	$L_{br}$	With Polarizer (Note 3)	100	-	-	cd/m <sup>2</sup>
C.I.E. (Yellow)	(x) (y)	Without Polarizer	0.43 0.46	0.47 0.50	0.51 0.54	
Dark Room Contrast	CR		-	>2000:1	-	
View Angle			>160	-	-	degree

\* Optical measurement taken at  $V_{DD} = 2.8V$ ,  $V_{CC} = 12.5V$ .  
Software configuration follows Section 4.4 Initialization.

## 7.2 DC Characteristics

Characteristics	Symbol	Conditions	Min	Typ	Max	Unit
Supply Voltage for Logic	$V_{DD}$		2.4	2.8	3.5	V
Supply Voltage for Display	$V_{CC}$	Note 3	14.5	15.0	15.5	V
High Level Input	$V_{IH}$	$I_{OUT} = 100\mu A$ , 3.3MHz	$0.8 \times V_{DD}$	-	$V_{DD}$	V
Low Level Input	$V_{IL}$	$I_{OUT} = 100\mu A$ , 3.3MHz	0	-	$0.2 \times V_{DD}$	V
High Level Output	$V_{OH}$	$I_{OUT} = 100\mu A$ , 3.3MHz	$0.9 \times V_{DD}$	-	$V_{DD}$	V
Low Level Output	$V_{OL}$	$I_{OUT} = 100\mu A$ , 3.3MHz	0	-	$0.1 \times V_{DD}$	V
Operating Current for $V_{DD}$	$I_{DD}$	Note 4 Note 5	--	180 180	300 300	$\mu A$ $\mu A$
Operating Current for $V_{CC}$	$I_{CC}$	Note 4 Note 5	--	60 72	100 120	mA mA
Sleep Mode Current for $V_{DD}$	$I_{DD, SLEEP}$		-	1	5	$\mu A$
Sleep Mode Current for $V_{CC}$	$I_{CC, SLEEP}$		-	1	5	$\mu A$

Note 3: Brightness ( $L_{br}$ ) and Supply Voltage for Display ( $V_{CC}$ ) are subject to the change of the panel characteristics and the customer's request.

Note 4:  $V_{DD} = 2.8V$ ,  $V_{CC} = 12.5V$ , 50% Display Area Turn on.

Note 5:  $V_{DD} = 2.8V$ ,  $V_{CC} = 12.5V$ , 100% Display Area Turn on.

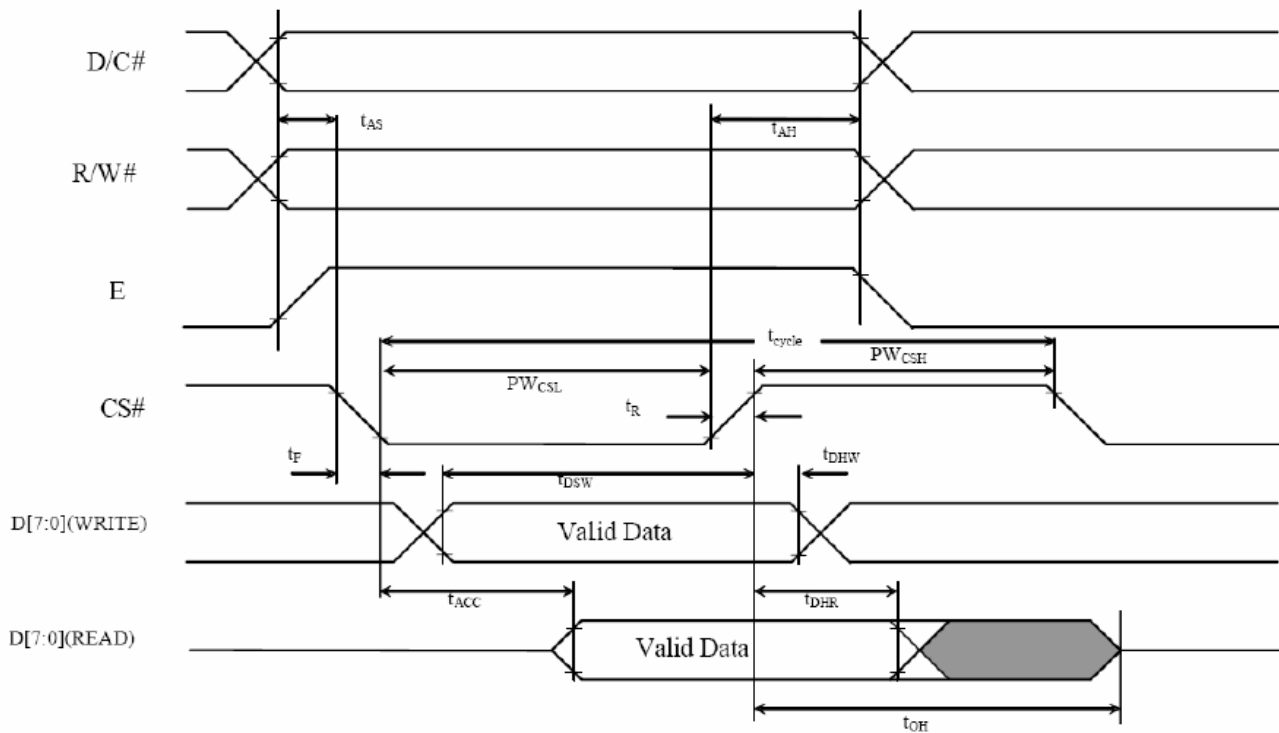
\* Software configuration follows Section 4.4 Initialization.

## 7.3 AC Characteristics

### 7.3.1 68XX-Series MPU Parallel Interface Timing Characteristics:

Symbol	Description	Min	Max	Unit
$t_{cycle}$	System Cycle Time	300	-	ns
$t_{AS}$	Address Setup Time	0	-	ns
$t_{AH}$	Address Hold Time	0	-	ns
$t_{DSW}$	Write Data Setup Time	40	-	ns
$t_{DHW}$	Write Data Hold Time	7	-	ns
$t_{DHR}$	Read Data Hold Time	20	-	ns
$t_{OH}$	Output Disable Time	-	70	ns
$t_{ACC}$	Access Time	-	140	ns
$PW_{CSL}$	Chip Select Low Pulse Width (Read) Chip Select Low Pulse width (Write)	120 60	-	ns
$PW_{CSH}$	Chip Select High Pulse Width (Read) Chip Select High Pulse Width (Write)	60 60	-	ns
$t_R$	Rise Time	-	15	ns
$t_F$	Fall Time	-	15	ns

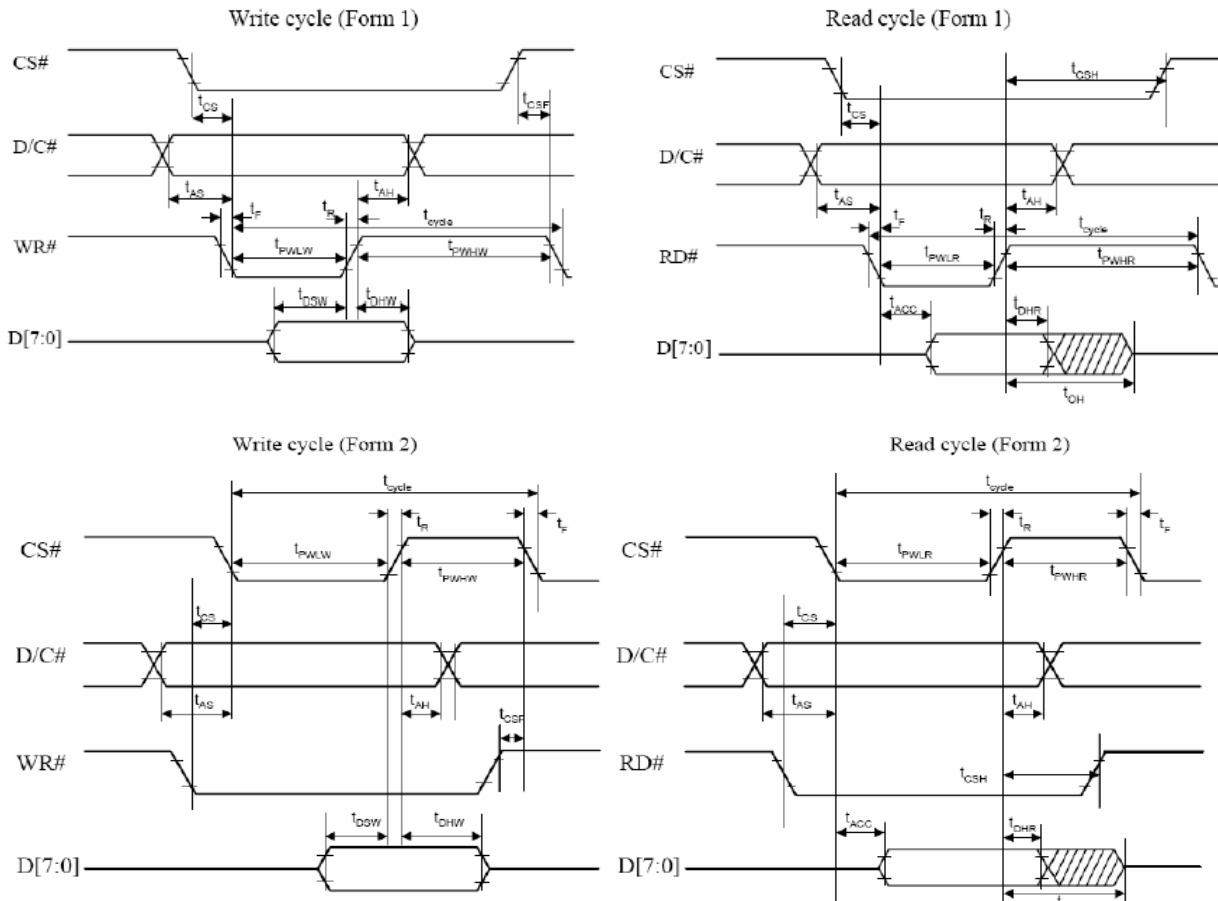
\* ( $V_{DD} - V_{SS} = 2.4V$  to  $3.5V$ ,  $T_a = 25^\circ C$ )



### 7.3.2 80XX-Series MPU Parallel Interface Timing Characteristics:

Symbol	Description	Min	Max	Unit
$t_{cycle}$	Clock Cycle Time	300	-	ns
$t_{AS}$	Address Setup Time	10	-	ns
$t_{AH}$	Address Hold Time	0	-	ns
$t_{DSW}$	Write Data Setup Time	40	-	ns
$t_{DHW}$	Write Data Hold Time	7	-	ns
$t_{DHR}$	Read Data Hold Time	20	-	ns
$t_{OH}$	Output Disable Time	-	70	ns
$t_{ACC}$	Access Time	-	140	ns
$t_{PWLR}$	Read Low Time	120	-	ns
$t_{PWLW}$	Write Low Time	60	-	ns
$t_{PWHR}$	Read High Time	60	-	ns
$t_{PWHW}$	Write High Time	60	-	ns
$t_{CS}$	Chip Select Setup Time	0	-	ns
$t_{CSH}$	Chip Select Hold Time to Read Signal	0	-	ns
$t_{CSF}$	Chip Select Hold Time	20	-	ns
$t_R$	Rise Time	-	15	ns
$t_F$	Fall Time	-	15	ns

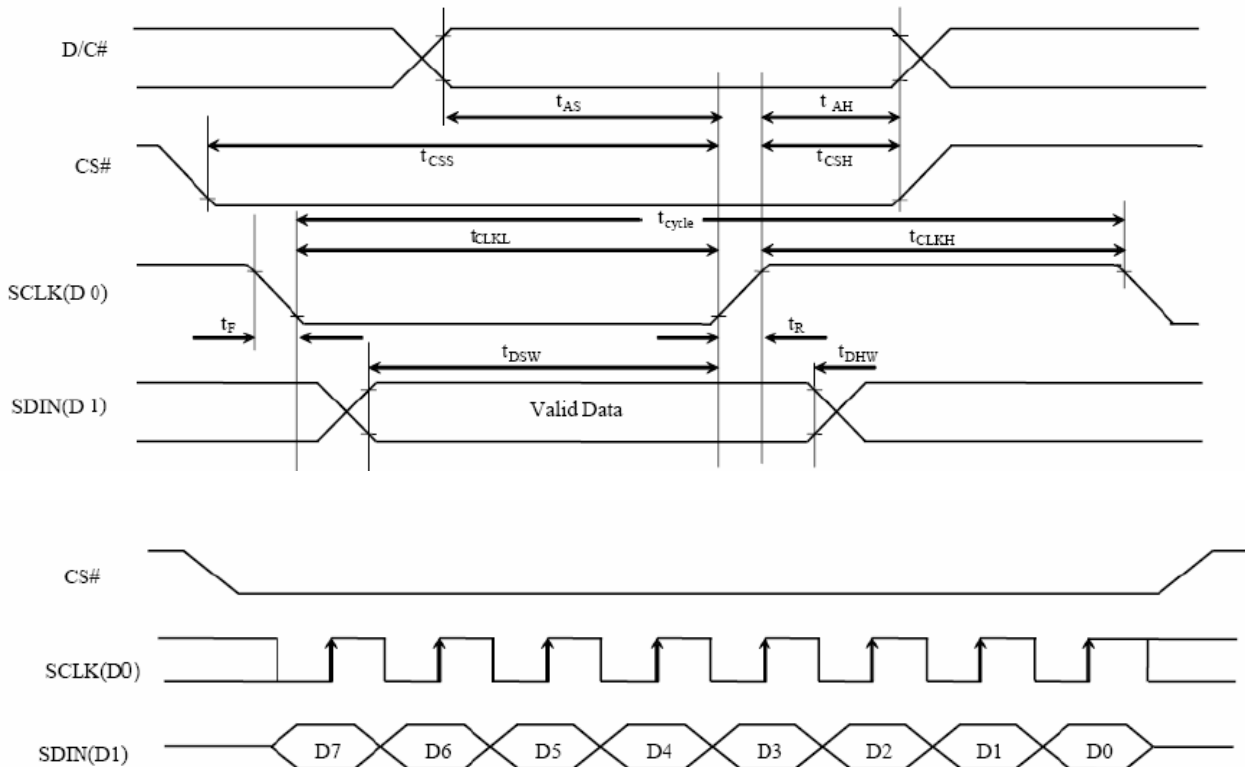
\* ( $V_{DD} - V_{SS} = 2.4V$  to  $3.5V$ ,  $T_a = 25^\circ C$ )



### 7.3.3 Serial Interface Timing Characteristics:

Symbol	Description	Min	Max	Unit
$t_{cycle}$	Clock Cycle Time	250	-	ns
$t_{AS}$	Address Setup Time	150	-	ns
$t_{AH}$	Address Hold Time	150	-	ns
$t_{CSS}$	Chip Select Setup Time	120	-	ns
$t_{CSH}$	Chip Select Hold Time	60	-	ns
$t_{DSW}$	Write Data Setup Time	50	-	ns
$t_{DHW}$	Write Data Hold Time	15	-	ns
$t_{CLKL}$	Serial Clock Low Time	100	-	ns
$t_{CLKH}$	Serial Clock High Time	100	-	ns
$t_R$	Rise Time	-	15	ns
$t_F$	Fall Time	-	15	ns

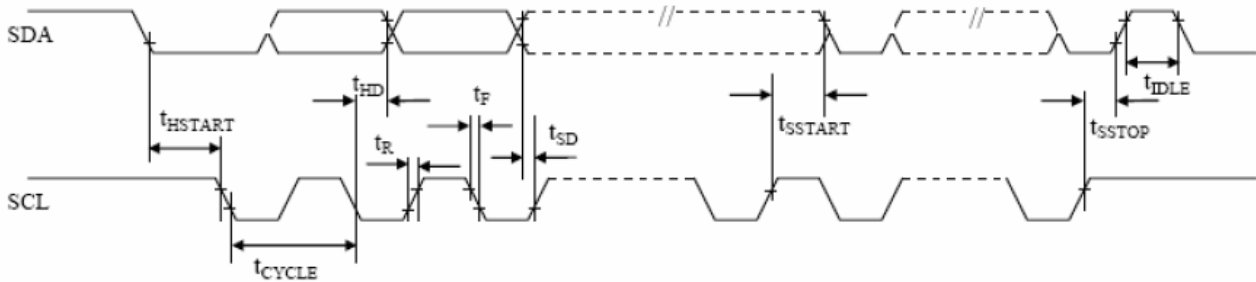
\* ( $V_{DD} - V_{SS} = 2.4V$  to  $3.5V$ ,  $T_a = 25^\circ C$ )



### 7.3.4 I<sup>2</sup>C Interface Timing Characteristics:

Symbol	Description	Min	Max	Unit
$t_{\text{cycle}}$	Clock Cycle Time	2.5	-	us
$t_{\text{HSTART}}$	Start Condition Hold Time	0.6	-	us
$t_{\text{HD}}$	Data Hold Time (for "SDA <sub>OUT</sub> " Pin) Data Hold Time (for "SDA <sub>IN</sub> " Pin)	0 300	-	ns
$t_{\text{SD}}$	Data Setup Time	100	-	ns
	Start Condition Setup Time			
$t_{\text{SSTART}}$	(Only relevant for a repeated Start condition)	0.6	-	us
$t_{\text{SSTOP}}$	Stop Condition Setup Time	0.6	-	us
$t_{\text{R}}$	Rise Time for Data and Clock Pin		300	ns
$t_{\text{F}}$	Fall Time for Data and Clock Pin		300	ns
$t_{\text{IDLE}}$	Idle Time before a New Transmission can Start	1.3	-	us

\* ( $V_{\text{DD}} - V_{\text{SS}} = 2.4\text{V to } 3.5\text{V}$ ,  $T_{\text{a}} = 25^{\circ}\text{C}$ )



## 8. Reliability

### 8.1 Contents of Reliability Tests

Item	Conditions	Criteria
High Temperature Operation	80°C, 240 hrs	The operational functions work.
Low Temperature Operation	-40°C, 240 hrs	
High Temperature Storage	80°C, 240 hrs	
Low Temperature Storage	-40°C, 240 hrs	
HighTemperature/Humidity Storage	60°C, 90% RH, 240 hrs	
Thermal Shock	-40°C ⇔80°C, 24 cycles 1 hr dwell	

\* The samples used for the above tests do not include polarizer.

\* No moisture condensation is observed during tests.

### 8.2 Lifetime

End of lifetime is specified as 50% of initial brightness reached.

Parameter	Min	Max	Unit	Condition	Notes
Operating Life Time	10,000	-	hr	100 cd/m <sup>2</sup> , 50% Checkerboard	6
	40,000	-	hr	100 cd/m <sup>2</sup> , 50% Checkerboard	

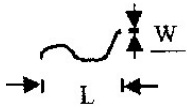
Note 6: The average operating lifetime at room temperature is estimated by the accelerated operation at high temperature conditions.

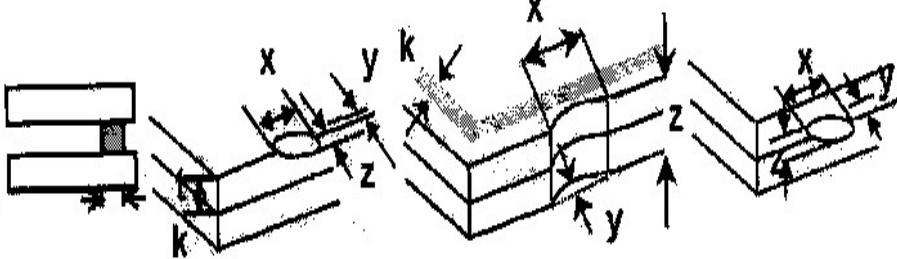
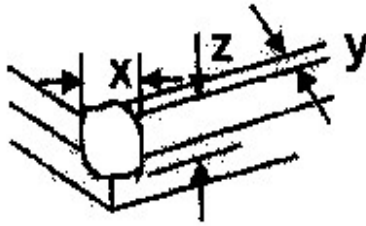
### 8.3 Failure Check Standard

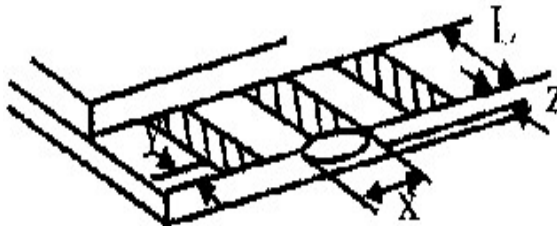
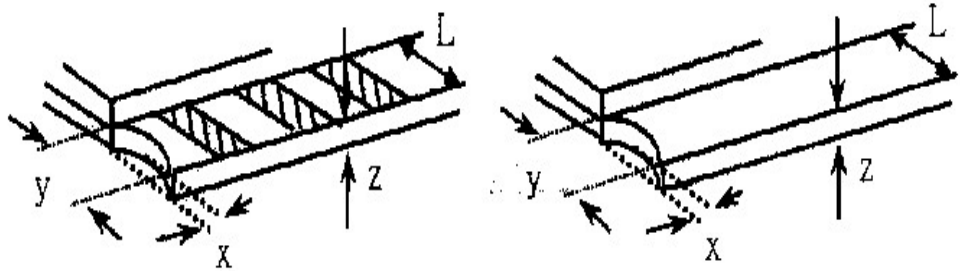
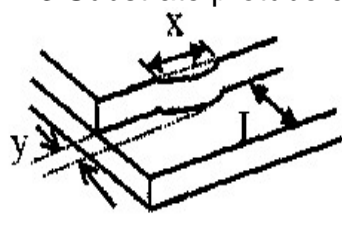
After the completion of the described reliability test, the samples were left at room temperature for 2 hrs prior to conducting the failure test at 23±5°C; 55±15% RH.



# 9. Inspection specification


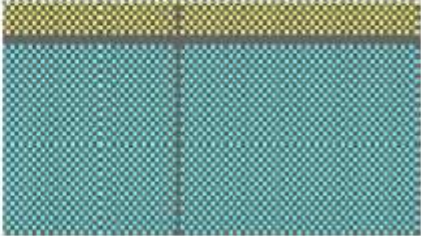
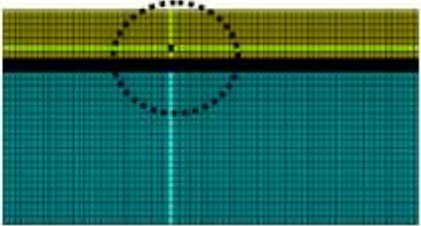
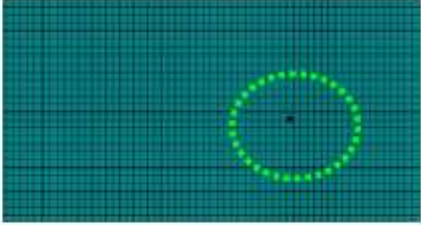

NO	Item	Criterion	AQL												
01	Electrical Testing	1.1 Missing vertical, horizontal segment, segment contrast defect. 1.2 Missing character, dot or icon. 1.3 Display malfunction. 1.4 No function or no display. 1.5 Current consumption exceeds product specifications. 1.6 OLED viewing angle defect. 1.7 Mixed product types. 1.8 Contrast defect.	0.65												
02	Black or white spots on OLED (display only)	2.1 White and black spots on display $\leq 0.25\text{mm}$ , no more than three white or black spots present. 2.2 Densely spaced: No more than two spots or lines within 3mm	2.5												
03	OLED black spots, white spots, contamination (non-display)	3.1 Round type : As following drawing $\Phi = (x + y) / 2$	2.5												
		3.2 Line type : (As following drawing)  <table border="1"> <thead> <tr> <th>Length</th> <th>Width</th> <th>Acceptable QTY</th> </tr> </thead> <tbody> <tr> <td>---</td> <td><math>W \leq 0.02</math></td> <td>Accept no dense</td> </tr> <tr> <td><math>L \leq 3.0</math></td> <td><math>0.02 &lt; W \leq 0.03</math></td> <td rowspan="2">2</td> </tr> <tr> <td><math>L \leq 2.5</math></td> <td><math>0.03 &lt; W \leq 0.05</math></td> </tr> <tr> <td>---</td> <td><math>0.05 &lt; W</math></td> <td>As round type</td> </tr> </tbody> </table>		Length	Width	Acceptable QTY	---	$W \leq 0.02$	Accept no dense	$L \leq 3.0$	$0.02 < W \leq 0.03$	2	$L \leq 2.5$	$0.03 < W \leq 0.05$	---
Length	Width	Acceptable QTY													
---	$W \leq 0.02$	Accept no dense													
$L \leq 3.0$	$0.02 < W \leq 0.03$	2													
$L \leq 2.5$	$0.03 < W \leq 0.05$														
---	$0.05 < W$	As round type													
04	Polarizer bubbles	If bubbles are visible, judge using black spot specifications, not easy to find, must check in specify direction.	<table border="1"> <thead> <tr> <th>Size <math>\Phi</math></th> <th>Acceptable QTY</th> </tr> </thead> <tbody> <tr> <td><math>\Phi \leq 0.20</math></td> <td>Accept no dense</td> </tr> <tr> <td><math>0.20 &lt; \Phi \leq 0.50</math></td> <td>3</td> </tr> <tr> <td><math>0.50 &lt; \Phi \leq 1.00</math></td> <td>2</td> </tr> <tr> <td><math>1.00 &lt; \Phi</math></td> <td>0</td> </tr> <tr> <td>Total QTY</td> <td>3</td> </tr> </tbody> </table>	Size $\Phi$	Acceptable QTY	$\Phi \leq 0.20$	Accept no dense	$0.20 < \Phi \leq 0.50$	3	$0.50 < \Phi \leq 1.00$	2	$1.00 < \Phi$	0	Total QTY	3
Size $\Phi$	Acceptable QTY														
$\Phi \leq 0.20$	Accept no dense														
$0.20 < \Phi \leq 0.50$	3														
$0.50 < \Phi \leq 1.00$	2														
$1.00 < \Phi$	0														
Total QTY	3														

NO	Item	Criterion	AQL																		
05	Scratches	Follow NO.3 OLED black spots, white spots, contamination																			
06	Chipped glass	<p>Symbols Define:  x: Chip length            y: Chip width            z: Chip thickness  k: Seal width            t: Glass thickness    a: OLED side length  L: Electrode pad length:</p> <p>6.1 General glass chip :  6.1.1 Chip on panel surface and crack between panels:</p>  <table border="1" data-bbox="422 734 1332 891"> <thead> <tr> <th>z: Chip thickness</th> <th>y: Chip width</th> <th>x: Chip length</th> </tr> </thead> <tbody> <tr> <td><math>Z \leq 1/2t</math></td> <td>Not over viewing area</td> <td><math>x \leq 1/8a</math></td> </tr> <tr> <td><math>1/2t &lt; z \leq 2t</math></td> <td>Not exceed 1/3k</td> <td><math>x \leq 1/8a</math></td> </tr> </tbody> </table> <p>⊙ If there are 2 or more chips, x is total length of each chip.</p> <p>6.1.2 Corner crack:</p>  <table border="1" data-bbox="422 1272 1332 1429"> <thead> <tr> <th>z: Chip thickness</th> <th>y: Chip width</th> <th>x: Chip length</th> </tr> </thead> <tbody> <tr> <td><math>Z \leq 1/2t</math></td> <td>Not over viewing area</td> <td><math>x \leq 1/8a</math></td> </tr> <tr> <td><math>1/2t &lt; z \leq 2t</math></td> <td>Not exceed 1/3k</td> <td><math>x \leq 1/8a</math></td> </tr> </tbody> </table> <p>⊙ If there are 2 or more chips, x is the total length of each chip.</p>	z: Chip thickness	y: Chip width	x: Chip length	$Z \leq 1/2t$	Not over viewing area	$x \leq 1/8a$	$1/2t < z \leq 2t$	Not exceed 1/3k	$x \leq 1/8a$	z: Chip thickness	y: Chip width	x: Chip length	$Z \leq 1/2t$	Not over viewing area	$x \leq 1/8a$	$1/2t < z \leq 2t$	Not exceed 1/3k	$x \leq 1/8a$	2.5
z: Chip thickness	y: Chip width	x: Chip length																			
$Z \leq 1/2t$	Not over viewing area	$x \leq 1/8a$																			
$1/2t < z \leq 2t$	Not exceed 1/3k	$x \leq 1/8a$																			
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$1/2t < z \leq 2t$	Not exceed 1/3k	$x \leq 1/8a$																			

NO	Item	Criterion	AQL																
06	Glass crack	<p>Symbols :</p> <p>x: Chip length      y: Chip width      z: Chip thickness</p> <p>k: Seal width      t: Glass thickness      a: OLED side length</p> <p>L: Electrode pad length</p> <p>6.2 Protrusion over terminal :</p> <p>6.2.1 Chip on electrode pad :</p>  <table border="1" data-bbox="343 593 1252 672"> <tr> <td>y: Chip width</td> <td>x: Chip length</td> <td>z: Chip thickness</td> </tr> <tr> <td><math>y \leq 0.5\text{mm}</math></td> <td><math>x \leq 1/8a</math></td> <td><math>0 &lt; z \leq t</math></td> </tr> </table> <p>6.2.2 Non-conductive portion:</p>  <table border="1" data-bbox="414 996 1252 1120"> <tr> <td>y: Chip width</td> <td>x: Chip length</td> <td>z: Chip thickness</td> </tr> <tr> <td><math>y \leq L</math></td> <td><math>x \leq 1/8a</math></td> <td><math>0 &lt; z \leq t</math></td> </tr> </table> <ul style="list-style-type: none"> <li>⊙ If the chipped area touches the ITO terminal, over 2/3 of the ITO must remain and be inspected according to electrode terminal specifications.</li> <li>⊙ If the product will be heat sealed by the customer, the alignment mark not be damaged.</li> </ul> <p>6.2.3 Substrate protuberance and internal crack.</p>  <table border="1" data-bbox="750 1355 1252 1444"> <tr> <td>y: width</td> <td>x: length</td> </tr> <tr> <td><math>y \leq 1/3L</math></td> <td><math>x \leq a</math></td> </tr> </table>	y: Chip width	x: Chip length	z: Chip thickness	$y \leq 0.5\text{mm}$	$x \leq 1/8a$	$0 < z \leq t$	y: Chip width	x: Chip length	z: Chip thickness	$y \leq L$	$x \leq 1/8a$	$0 < z \leq t$	y: width	x: length	$y \leq 1/3L$	$x \leq a$	2.5
y: Chip width	x: Chip length	z: Chip thickness																	
$y \leq 0.5\text{mm}$	$x \leq 1/8a$	$0 < z \leq t$																	
y: Chip width	x: Chip length	z: Chip thickness																	
$y \leq L$	$x \leq 1/8a$	$0 < z \leq t$																	
y: width	x: length																		
$y \leq 1/3L$	$x \leq a$																		

NO	Item	Criterion	AQL
07	Cracked glass	The OLED with extensive crack is not acceptable.	2.5
08	Backlight elements	8.1 Illumination source flickers when lit. 8.2 Spots or scratched that appear when lit must be judged. Using OLED spot, lines and contamination standards. 8.3 Backlight doesn't light or color wrong.	0.65 2.5 0.65
09	Bezel	9.1 Bezel may not have rust, be deformed or have fingerprints, stains or other contamination. 9.2 Bezel must comply with job specifications.	2.5 0.65
10	PCB \ COB	10.1 COB seal may not have pinholes larger than 0.2mm or contamination. 10.2 COB seal surface may not have pinholes through to the IC. 10.3 The height of the COB should not exceed the height indicated in the assembly diagram. 10.4 There may not be more than 2mm of sealant outside the seal area on the PCB. And there should be no more than three places. 10.5 No oxidation or contamination PCB terminals. 10.6 Parts on PCB must be the same as on the production characteristic chart. There should be no wrong parts, missing parts or excess parts. 10.7 The jumper on the PCB should conform to the product characteristic chart. 10.8 If solder gets on bezel tab pads, LED pad, zebra pad or screw hold pad, make sure it is smoothed down.	2.5 2.5 0.65 2.5 2.5 0.65 0.65 2.5
11	Soldering	11.1 No un-melted solder paste may be present on the PCB. 11.2 No cold solder joints, missing solder connections, oxidation or icicle. 11.3 No residue or solder balls on PCB. 11.4 No short circuits in components on PCB.	2.5 2.5 2.5 0.65

Pattern Check (Display On) in Active Area

Check Item	Classification	Criteria
No Display	Major	
Flicker	Major	Not Allowable
Missing Line	Major	
Pixel Short	Major	
Darker Pixel	Major	
Wrong Display	Major	
Un-uniform	Major	